



CLUB TIMER III

INSTRUCTION MANUAL



Additional information and help is available on **PACT.com**.

Turn Timer On/Off

Press any button to turn the timer on. It will turn off when you press **GO** and **RVW** together, or automatically after 15 minutes of inactivity.

Timer Mode

When you turn the timer on there are no shots in memory, it will display a “bouncing ball” on the right side to let you know it’s working.

DELAY or **INSTANT** will be lit telling you whether there will be a delay of 2 to 3.5 seconds after you release the **GO** button for the buzzer to sound, or if the buzzer will sound instantly upon release of the **GO** button. If a **PAR** time has been entered it will be also displayed.

Press and release the **GO** button. The buzzer will sound and the **TIME** will start counting up. Each time a shot is fired the shot **#** will increment, the shot time (last shot fired) and split time will be displayed. In addition, the **FIRST SHOT** time will be displayed on the lower left of the display – unless a **PAR** time is entered.

Pressing **GO** will clear the current string and start a new string.

Review Mode

Assuming you’ve recorded some shots, pressing **RVW** will get you into Review Mode. Each time you press **RVW** the timer will increment to the next shot and display the time of that shot, and split from the previous shot.

The **UP/DOWN** arrows will let you scroll forward and backward through your shots. Any time you press **GO** in Review Mode the timer will jump to Timer Mode and start a new string.

Set Mode

Set Mode is used to switch between **DELAY** or **INSTANT** go, and enter or clear a **PAR** time.

To enter Set Mode press and release the **UP/DOWN** arrows together. You’ll see that **SET** appears, and **DELAY** and **INSTANT** are alternating. Press the **UP** arrow (toward the display) to freeze it on **DELAY**. Press the **DOWN** arrow to freeze it on **INSTANT**.

After you’ve set **DELAY** or **INSTANT**, **PAR** will begin to flash. If you do not want to enter a **PAR** time just press **GO**.

To enter a **PAR** time press **RVW**. The current **PAR** time (if any) will appear with the hundredths number flashing. Use the **UP/DOWN** arrows to set the number you want.

Press **RVW** to accept the number and move to the left (tenths, ones, tens).

When you have the complete par time entered, press **GO** to jump back to Timer Mode. Note that **PAR** is now lit and the time you entered is now displayed in the lower left corner.

When a **PAR** time is used the **FIRST SHOT** feature is disabled. The **SPLIT** time of the first shot after the **PAR** is the time from the **PAR** buzzer to the shot. It is the amount overtime, not the time between shots.

SHORTCUT: A quick way to clear a **PAR** time is to enter Set Mode, set your **INSTANT/DELAY**, then press **GO**. No need to set everything back to zero.

Adjust Sensitivity

With the proliferation of action shooting disciplines, the sensitivity of the microphone has become an issue. Set too sensitive, the timer will pick up shot echoes or even its own buzzer. Not sensitive enough and it can miss shots, a real problem with the low power rounds. We have included an adjustment located in the corner of the battery compartment, however, we strongly recommend that you do NOT mess with it.

Replacing Battery

It's best to change the battery with the timer on, to insure that it resets properly when the new battery is installed. Should the time lock into off mode when you install a new battery just remove the battery and let the timer sit for a few minutes to dissipate the internal charge.